

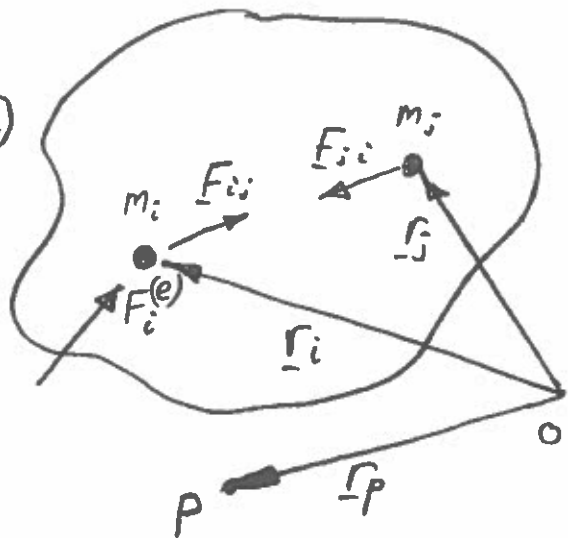
(a) Newton's law for a particle :  $\underline{F} = m \underline{\ddot{r}}$  (1)

(i) A rigid body is a collection of particles  $m_i$  each obeying (1)

$$\underline{F}_i^{(e)} + \sum_{j \neq i} \underline{F}_{ij} = m_i \underline{\ddot{r}}_i \quad (2)$$

total external force acting on  $m_i$

sum of all internal forces between  $m_i$  and all other particles



Sum (2) over all particles  $i$

$$\therefore \sum_i \underline{F}_i^{(e)} + \underbrace{\sum_i \sum_{j \neq i} \underline{F}_{ij}} = \sum m_i \underline{\ddot{r}}_i \quad (3)$$

This term is zero because internal forces cancel in pairs by Newton III

Define :  $\underline{F}^{(e)} = \sum_i \underline{F}_i^{(e)} =$  total external force

and  $M = \sum m_i =$  total mass

and  $\underline{r}_G =$  position of centre of mass

$$\text{such that } M \underline{r}_G = \sum_i m_i \underline{r}_i$$

and  $\underline{P} = \sum_i m_i \underline{\dot{r}}_i =$  total linear momentum (4)

$$\therefore \underline{\dot{P}} = \sum_i m_i \underline{\ddot{r}}_i$$

So that (3) becomes 
$$\underline{F}^{(e)} = \dot{\underline{p}}$$

(ii) Also define 
$$\underline{h}_P = \sum_i (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\dot{r}}_i)$$
  
 = the total moment of momentum of all particles about an arbitrary point P

$$\therefore \underline{h}_P = \sum_i (\underline{r}_i - \underline{r}_P) \times m_i \underline{\dot{r}}_i + \sum_i (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\ddot{r}}_i)$$

and note that  $\underline{\dot{r}}_i \times \underline{\dot{r}}_i = 0$ , and also that  $\underline{r}_P$  can be taken out of the summation

$$\therefore \underline{h}_P = -\underline{r}_P \times \sum_i m_i \underline{\dot{r}}_i + \sum_i (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\ddot{r}}_i)$$

$$\therefore \sum_i (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\ddot{r}}_i) = \underline{h}_P + \underline{r}_P \times \dot{\underline{p}} \quad (5)$$

from (4)

Now take moments of (2) about P

$$\therefore (\underline{r}_i - \underline{r}_P) \times \underline{F}_i^{(e)} + \sum_{j \neq i} (\underline{r}_i - \underline{r}_P) \times \underline{F}_{ij} = (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\ddot{r}}_i)$$

and sum over all particles  $m_i$  noting that (6)

$$\sum_i \sum_{j \neq i} (\underline{r}_i - \underline{r}_P) \times \underline{F}_{ij} = 0 \quad \text{because the moments about P of all internal forces } \underline{F}_{ij} \text{ cancel in pairs}$$

Also define 
$$\underline{Q}_P^{(e)} = \sum_i (\underline{r}_i - \underline{r}_P) \times \underline{F}_i^{(e)} = \text{the total moment of external forces about P}$$

so that (6) becomes

$$\sum_i (\underline{r}_i - \underline{r}_P) \times \underline{F}_i^{(e)} + 0 = \sum_i (\underline{r}_i - \underline{r}_P) \times (m_i \underline{\ddot{r}}_i)$$

$$\therefore \underline{Q}_P^{(e)} = \underline{h}_P + \underline{\dot{r}}_P \times \underline{p} \quad (7)$$

using (5)

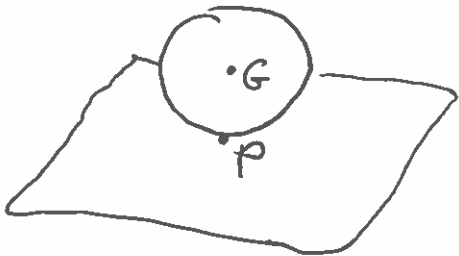
b/ If P and G are coincident then

$$\begin{aligned} \underline{\dot{r}}_P = \underline{\dot{r}}_G & \quad \therefore \underline{\dot{r}}_P \times \underline{p} \\ & = \underline{\dot{r}}_G \times (m \underline{\dot{r}}_G) \\ & = 0 \end{aligned}$$

$$\therefore \underline{Q}_P^{(e)} = \underline{h}_P$$

This is a special result, easier to understand than (7) ....

c/



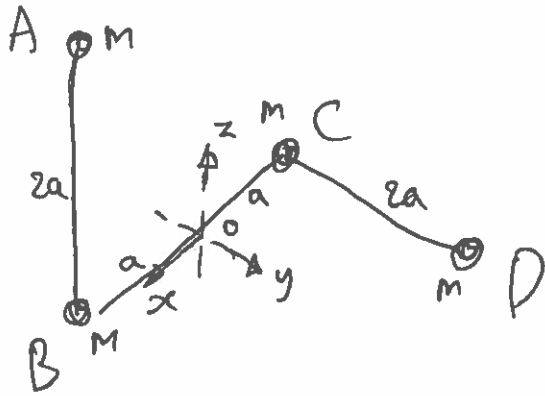
No matter how the table moves, point P is always directly below G so that  $\underline{\dot{r}}_P = \underline{\dot{r}}_G$  and since  $\underline{p} = m \underline{\dot{r}}_G$  then  $\underline{\dot{r}}_P \times \underline{p} = 0$

Note also that all forces acting on the ball pass through P  $\therefore \underline{Q}_P = 0$

$\therefore \underline{h}_P$  is conserved.

$$\therefore \underline{h}_P = 0$$

2.



b/

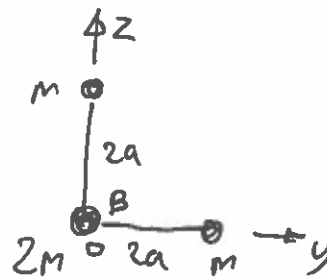
$$x_G = 0$$

$$y_G = \frac{a}{2}$$

$$z_G = \frac{a}{2}$$

a/

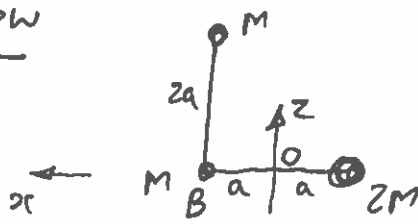
x(-view)



$$I_{yz} = 2M(2a)^2 = 8Ma^2$$

$$I_{yz} = 0$$

y-view

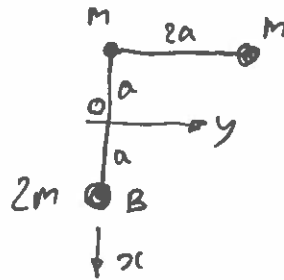


$$I_{yy} = 2Ma^2 + Ma^2 + m(a^2 + 4a^2)$$

$$= 8Ma^2$$

$$I_{xz} = 2Ma^2$$

z-view



$$I_{zz} = 8Ma^2 \quad (\text{as } I_{yy})$$

$$I_{xy} = -2Ma^2$$

$$\therefore I_0 = Ma^2 \begin{bmatrix} 8 & 2 & -2 \\ 2 & 8 & 0 \\ -2 & 0 & 8 \end{bmatrix}$$

c/ for  $I_G$  use parallel axis theorem

$$I_0 = I_G + 4M \begin{bmatrix} y^2 + z^2 & -xy & -xz \\ -yx & x^2 + z^2 & -yz \\ -zx & -zy & x^2 + y^2 \end{bmatrix}$$

with  $(x, y, z)$  being the position of  $O$  relative to  $G$

$$\therefore x = 0 \quad y = -\frac{a}{2} \quad z = -\frac{a}{2}$$

$$\therefore I_G = ma^2 \begin{bmatrix} 8 & 2 & -2 \\ 2 & 8 & 0 \\ -2 & 0 & 8 \end{bmatrix} - 4ma^2 \begin{bmatrix} \frac{1}{4} + \frac{1}{4} & 0 & 0 \\ 0 & \frac{1}{4} & -\frac{1}{4} \\ 0 & -\frac{1}{4} & \frac{1}{4} \end{bmatrix}$$

$$= ma^2 \begin{bmatrix} 6 & 2 & -2 \\ 2 & 7 & 1 \\ -2 & 1 & 7 \end{bmatrix}$$

d/ Two ways to get  $I_B$

i/ First principles, use views on previous page

$x$ -view  $I_{xx} = 8ma^2$

$$I_{yz} = 0$$

$y$ -view  $I_{yy} = m(2a)^2 + 2m(2a)^2 = 12ma^2$

$$I_{xz} = 0$$

$z$ -view  $I_{zz} = m(2a)^2 + m((2a)^2 + (2a)^2)$   
 $= 12ma^2$

$$I_{xy} = -4ma^2$$

$$\therefore I_B = 4ma^2 \begin{bmatrix} 2 & 1 & 0 \\ 1 & 3 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$

ii/ check by alternative method which is parallel axis from  $G$

$$\begin{aligned} \underline{r}_{B/G} &= \underline{r}_B - \underline{r}_G = [a, 0, 0] - [0, \frac{a}{2}, \frac{a}{2}] \\ &= (a, -\frac{a}{2}, -\frac{a}{2}) \\ &\quad \quad \quad x \quad y \quad z \end{aligned}$$

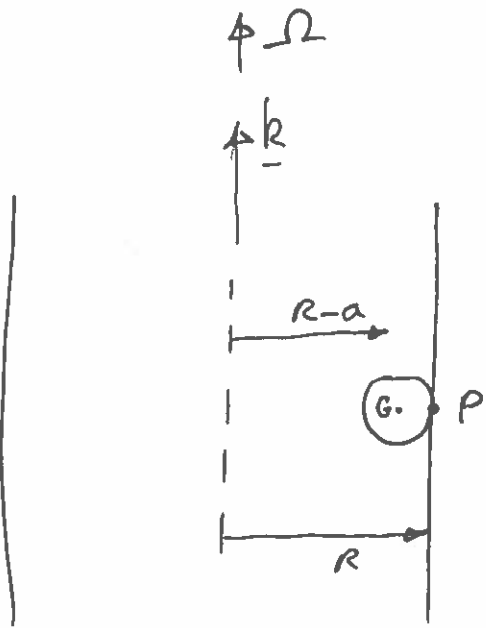
$$\therefore I_B = Ma^2 \begin{bmatrix} 6 & 2 & -2 \\ 2 & 7 & 1 \\ -2 & 1 & 7 \end{bmatrix} + 4Ma^2 \begin{bmatrix} \frac{1}{4} + \frac{1}{4} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & 1 + \frac{1}{4} & -\frac{1}{4} \\ \frac{1}{2} & -\frac{1}{4} & 1 + \frac{1}{4} \end{bmatrix}$$

$$= Ma^2 \begin{bmatrix} 8 & 4 & 0 \\ 4 & 12 & 0 \\ 0 & 0 & 12 \end{bmatrix} \quad \text{as before}$$

e/  $I_B$  has a principal axis apparent with zero in 3<sup>rd</sup> column & row

$\therefore$  a principal moment of inertia is  $12Ma^2$

3(a)



Ball is an AAA body  $A = \frac{2}{5}ma^2$

$\underline{j}$  is b page

body angular velocity

$$\underline{\omega} = \omega_1 \underline{i} + \omega_2 \underline{j} + \omega_3 \underline{k}$$

reference frame angular velocity

$$\underline{\Omega} = \Omega \underline{k}$$

a/ No slip at P

$$\underline{\dot{r}}_P = \underline{\dot{r}}_G + (\omega_1 \underline{i} + \omega_2 \underline{j} + \omega_3 \underline{k}) \times a \underline{i}$$

$$= (R-a)\Omega \underline{j} + a\omega_3 \underline{j} - a\omega_2 \underline{k} = 0$$

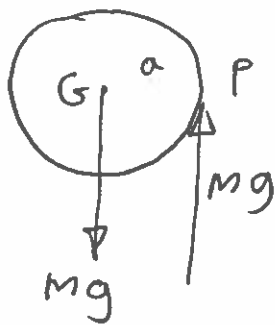
$$\therefore \omega_3 = \frac{(R-a)}{a} \Omega = \frac{v_G}{a}$$

$$\omega_2 = 0 \quad \parallel \quad = \frac{v_P}{a} \frac{R-a}{R} \quad \parallel \quad v_P = R\Omega$$

$\omega_1$  unconstrained

note  
 $v_G = (R-a)\Omega$   
 $v_P = R\Omega$

b/



In steady state vertical force at

$$P = mg \quad \text{so use}$$

$$\underline{Q} = \underline{h} \quad \text{at } G$$

$$\therefore -mga \underline{j} = \Omega \underline{k} \times \underline{h}$$

$$= \Omega \underline{k} \times \left( A(\omega_1 \underline{i} + \frac{R-a}{a} \Omega \underline{k}) \right)$$

$$= \Omega A \omega_1 \underline{j}$$

$$\therefore \omega_1 = \frac{-mga}{A\Omega} = \frac{-5mgaR}{2ma^2 v_P}$$

$$= \frac{-5}{2} \frac{gR}{a v_P} \quad \parallel \parallel$$

3(b)

~~At~~ At a specified time  $t$ , knowledge of  $q_i$  does not give knowledge of  $\dot{q}_i$  - For example to compute the motion from a set of initial conditions both  $q_i$  and  $\dot{q}_i$  must be specified. Together  $q_i$  and  $\dot{q}_i$  form the state vector of the system and Lagrange considers variations of the system in state space  $\Rightarrow q_i$  and  $\dot{q}_i$  must be considered to be independent variables [25%]

(b) Example: large angle motions of a double pendulum.

$$\text{Lagrange} \quad \underbrace{\frac{d}{dt} \left[ \frac{\partial T}{\partial \dot{q}_i} \right]}_{\text{chain rule}} - \frac{\partial T}{\partial q_i} + \frac{\partial U}{\partial q_i} = Q_i$$

$$\sum_j \left\{ \frac{\partial^2 T}{\partial \dot{q}_i \partial \dot{q}_j} \frac{d}{dt} (\dot{q}_j) + \frac{\partial^2 T}{\partial \dot{q}_i \partial q_j} \frac{d}{dt} (q_j) \right\}$$

$$\Rightarrow \sum_j \left\{ \frac{\partial^2 T}{\partial \dot{q}_i \partial \dot{q}_j} \ddot{q}_j + \frac{\partial^2 T}{\partial \dot{q}_i \partial q_j} \dot{q}_j \right\} - \frac{\partial T}{\partial q_i} + \frac{\partial U}{\partial q_i} = Q_i$$

↓

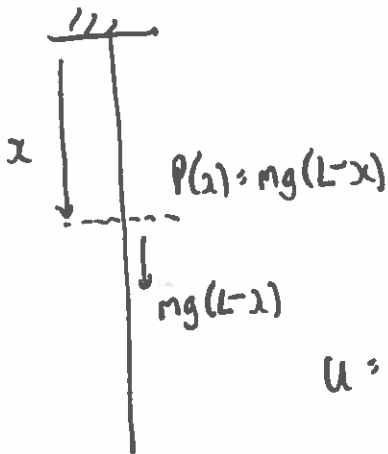
not a damping term, since for  $Q_i = 0$  we know  $\frac{d}{dt}[T+U] = 0$

[25%]



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4(a)



$$w(x,t) = q_1(x/L) + q_2(x/L)^2$$

$$w' = q_1/L + 2q_2(x/L)$$

$$\Rightarrow U = \frac{1}{2}(mg/L^2) \int_0^L (L-x) [q_1 + 2q_2(x/L)]^2 dx$$

$$U = \frac{1}{2}(mg/L^2) \int_0^L (L-x) [q_1^2 + 4q_1q_2(x/L) + 4q_2^2(x/L)^2] dx$$

$$\begin{array}{ccc} \downarrow & & \downarrow \\ q_1^2 (1 - \frac{1}{2})L^2 & & 4q_1q_2(\frac{1}{2} - \frac{1}{3})L^2 \\ & & \downarrow \\ & & 4q_2^2(\frac{1}{3} - \frac{1}{4})L^2 \end{array}$$

$$U = \frac{1}{2}(mg/L) \left[ \frac{1}{3}q_1^2 + \frac{2}{3}q_1q_2 + \frac{1}{3}q_2^2 \right]$$

$$T = \frac{1}{2}m \int_0^L \dot{w}^2 dx = \frac{1}{2}m \int_0^L [\dot{q}_1(x/L)^2 + 2\dot{q}_1\dot{q}_2(x/L) + \dot{q}_2^2(x/L)^2] dx$$

$$T = \frac{1}{2}m \left[ \frac{1}{3}\dot{q}_1^2 + \frac{2}{3}\dot{q}_1\dot{q}_2 + \frac{1}{3}\dot{q}_2^2 \right]$$

$$\text{Lagrange} \Rightarrow \begin{pmatrix} \frac{\partial^2 T}{\partial \dot{q}_1^2} & \frac{\partial^2 T}{\partial \dot{q}_1 \partial \dot{q}_2} \\ \frac{\partial^2 T}{\partial \dot{q}_1 \partial \dot{q}_2} & \frac{\partial^2 T}{\partial \dot{q}_2^2} \end{pmatrix} \begin{pmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{pmatrix} + \begin{pmatrix} \frac{\partial^2 U}{\partial q_1^2} & \frac{\partial^2 U}{\partial q_1 \partial q_2} \\ \frac{\partial^2 U}{\partial q_1 \partial q_2} & \frac{\partial^2 U}{\partial q_2^2} \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \end{pmatrix} = \begin{pmatrix} Q_1 \\ Q_2 \end{pmatrix}$$

$$\Rightarrow m \begin{pmatrix} \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{pmatrix} \begin{pmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{pmatrix} + (mg/L) \begin{pmatrix} \frac{1}{2} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \end{pmatrix} = \begin{pmatrix} Q_1 \\ Q_2 \end{pmatrix}$$

$$Q_1 = Fq_1 ; Q_2 = Fq_2 \text{ from } \delta W = Q \delta q$$

[35%]

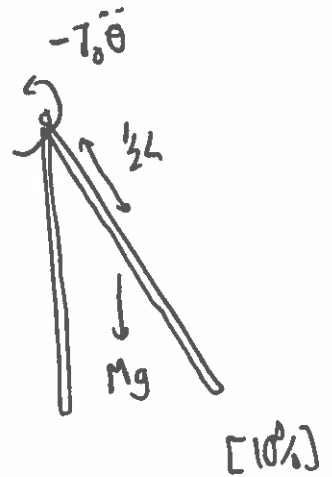
(b) For  $q_2 = 0 \Rightarrow \frac{1}{3}m\ddot{q}_1 + (mg/L)\frac{1}{2}q_1 = 0$

Put  $q_1 = \theta L$  and multiply by  $L^2$

$$\Rightarrow \frac{1}{3}mL^3\ddot{\theta} + \frac{1}{2}mgL^2\theta = 0$$

$$\Rightarrow \underline{\underline{\ddot{\theta} + \frac{1}{2}MLg\theta = 0}}$$

$$\omega_n = \sqrt{\frac{3}{2}} \sqrt{g/L} = \underline{\underline{1.225 \sqrt{g/L}}}$$



(c) For  $q_1 = 0 \quad \frac{1}{5}m\ddot{q}_2 + \frac{1}{2}(mg/L)q_2 = 0$

$$\omega_n = \sqrt{\frac{5}{3}} \sqrt{g/L} = \underline{\underline{1.291 \sqrt{g/L}}}$$

(d+c) 
$$\begin{pmatrix} \frac{1}{3} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{5} \end{pmatrix} \begin{pmatrix} \ddot{q}_1 \\ \ddot{q}_2 \end{pmatrix} + \underbrace{(g/L)}_{\alpha} \begin{pmatrix} \frac{1}{2} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\left(-\frac{1}{3}\omega^2 + \frac{1}{2}\alpha\right)\left(-\frac{1}{5}\omega^2 + \frac{1}{3}\alpha\right) - \left(-\frac{1}{4}\omega^2 + \frac{1}{3}\alpha\right)^2 = 0$$

$$\omega^4 \left(\frac{1}{15} - \frac{1}{16}\right) - \alpha\omega^2 \left(\frac{1}{10} + \frac{1}{9} - \frac{1}{6}\right) + \alpha^2 \left(\frac{1}{6} - \frac{1}{9}\right) = 0$$

$$0.0042 \omega^4 - \alpha\omega^2(0.0444) + \alpha^2(0.0556) = 0$$

$$\omega^2 = \left(0.0444 \alpha \pm \sqrt{0.0444^2 - 4 \times 0.0042 \times 0.0556}\right) \times \left(\frac{1}{2 \times 0.0042}\right)$$

$$\omega^2 = \begin{matrix} 1.65\alpha \\ 9.1199\alpha \end{matrix} \Rightarrow \left. \begin{matrix} \omega_1 = 1.2042 \sqrt{g/L} \\ \omega_2 = 3.019 \sqrt{g/L} \end{matrix} \right\} \begin{matrix} \text{vs exact } 1.202 \sqrt{g/L} \\ 2.76 \sqrt{g/L} \\ \text{Add more terms to improve} \end{matrix}$$