

ENGINEERING TRIPOS PART IA

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Tuesday 13 June 2006 9 to 12

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Paper 4

MATHEMATICAL METHODS

*Answer **all** questions.*

*The **approximate** number of marks allocated to each part of a question is indicated in the right margin.*

*Answers to questions in each section should be tied together and handed in separately.*

*There are no attachments.*

STATIONERY REQUIREMENTS

Single-sided script paper

SPECIAL REQUIREMENTS

Engineering Data Book

CUED approved calculator allowed

<p><b>You may not start to read the questions printed on the subsequent pages of this question paper until instructed that you may do so by the Invigilator</b></p>
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## SECTION A

1 (**short**) Find the  $3 \times 3$  matrix  $\mathbf{R}$  which represents a rotation of  $90^\circ$  about the  $y$  axis followed by a reflection in the  $x = 0$  plane. The sense of the rotation is clockwise when viewed outwards along the positive  $y$  axis. Write down one eigenvector of  $\mathbf{R}$  and its corresponding eigenvalue. [10]

2 (**short**) Find the  $2 \times 2$  matrix  $\mathbf{A}$  which has eigenvalues  $\lambda_1 = 2$ ,  $\lambda_2 = 3$ , and corresponding eigenvectors  $\mathbf{u}_1 = [1 \ 1]^T$ ,  $\mathbf{u}_2 = [1 \ -1]^T$ . What geometrical transformation does  $\mathbf{A}$  represent? [10]

3 (**short**) Solve the difference equation

$$x_{n+1} = x_{n-1} - x_n$$

with initial values  $x_0 = 1$  and  $x_1 = \frac{1}{2}(\sqrt{5} - 1)$ . [10]

4 (long) (a) Consider the differential equation

$$\frac{d^2y}{dx^2} + (3 + a)\frac{dy}{dx} + 3ay = e^{-2x}$$

with boundary conditions

$$\frac{dy}{dx} = y = 0 \text{ at } x = 0$$

Assuming the constant  $a$  does not equal 2 or 3, derive the solution

$$y = \frac{e^{-3x}}{3 - a} + \frac{e^{-ax}}{(a - 2)(a - 3)} + \frac{e^{-2x}}{a - 2}$$

You must derive the solution: **do not** simply check that the given solution satisfies the differential equation and the boundary conditions. [12]

(b) The solution is indeterminate when  $a = 2$  or  $a = 3$ . By writing  $\epsilon = a - 2$  and taking the limit as  $\epsilon \rightarrow 0$ , find the solution when  $a = 2$ . [12]

(c) What alternative technique could you use to find the solution when  $a = 2$ ? How would you go about finding the solution when  $a = 3$ ? Do not actually determine any further solutions, just describe the appropriate methods. [6]

(TURN OVER

5 (long) (a) Consider the following system of simultaneous equations:

$$|z - 5| = |z + i|$$

$$|z| = a, \text{ where } a \text{ is a positive real number.}$$

(i) Each equation defines a curve in the Argand plane. Sketch the two curves on the same set of axes. [5]

(ii) For what value of  $a$  will the system have precisely one solution? [10]

(iii) Solve the equations for the value of  $a$  found in (ii). [5]

(b) Determine all values of  $z$  for which  $\sinh z = 2$ . [10]

## SECTION B

6 (**short**) A linear system has step response  $1 - e^{-2t}$  for  $t \geq 0$ . Find its response to the input

$$x(t) = \begin{cases} e^{-3t} & t \geq 0 \\ 0 & t < 0 \end{cases} \quad [10]$$

7 (**short**) Locate the stationary points of the function  $z = y(1+x)(2-y)$ . Do not classify the stationary points, just find their locations. [10]

8 (**short**) Using the information on page 24 of the *Electrical and Information Data Book*, find a Fourier series for the function

$$x(t) = \begin{cases} -t & -2 \leq t < 0 \\ t & 0 \leq t < 2 \end{cases}$$

where  $x(t)$  is periodic with period 4. [10]

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9 (long) A second order linear system is governed by the differential equation

$$\frac{d^2y}{dt^2} + 4\frac{dy}{dt} + 3y = x(t)$$

where  $y(t)$  is the system's output and  $x(t)$  is its input.

(a) Using Laplace transforms, **and not otherwise**, show that the system's impulse response  $g(t)$  is given by

$$g(t) = \begin{cases} 0 & t < 0 \\ \frac{1}{2}(e^{-t} - e^{-3t}) & t \geq 0 \end{cases} \quad [10]$$

(b) Now consider the system input

$$x(t) = \begin{cases} 0 & t < 0 \\ \sin t & t \geq 0 \end{cases}$$

Show that the Laplace transform of the output is given by

$$Y(s) = \frac{1}{2(s^2 + 1)} \left( \frac{1}{s + 1} - \frac{1}{s + 3} \right)$$

and hence determine  $y(t)$ . [15]

(c) Check that your answer to (b) has the expected boundary values of  $y(t)$  and  $\dot{y}(t)$  at  $t = 0$ . [5]

10 (long) (a) Eight players enter a tennis tournament. The players are paired off for the four first round matches. How many possible pairings are there? [6]

(b) Consider the following probabilistic analysis of a tennis rally. Players A and B take it in turn to hit the ball to each other, starting with A, who serves. Each time a player hits the ball, there is a fixed probability that they win the rally, either by hitting an unreturnable shot or by forcing their opponent into a foul return. This probability is  $p$  for the first shot (the serve) and  $q$  for all subsequent shots.

(i) Show that the probabilities that each player wins the rally on their  $n^{\text{th}}$  shot are given by the following expressions:

$$\begin{aligned} \text{P(A wins rally on A's } n^{\text{th}} \text{ shot)} &= \begin{cases} p & n = 1 \\ (1-p)q(1-q)^{2n-3} & n > 1 \end{cases} \\ \text{P(B wins rally on B's } n^{\text{th}} \text{ shot)} &= (1-p)q(1-q)^{2n-2} \end{aligned} \quad [8]$$

(ii) Hence find the probability  $a$  that A wins the rally, and the probability  $b$  that B wins the rally. Check that your answers behave as expected for the case  $p = 1$  and for the case  $p = 0$ ,  $q = 1$ . [10]

(iii) Derive a condition on  $p$  and  $q$  for  $a$  to equal  $b$ . Comment on your result. [6]

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## SECTION C

11 (**short**) The recursive C++ function below is designed to solve the difference equation  $x_{n+2} - 8x_{n+1} + 15x_n = 0$  with initial values  $x_0 = 0$  and  $x_1 = 1$ .

```
int term (int n)
// Returns the nth term in the series generated by
// the difference equation
{
    if (n == 0) return 0;
    else if (n == 1) return 1;
    else return 8*term(n-1) - 15*term(n-2);
}
```

The function is called with the parameter 4. Draw a tree diagram showing the resulting pattern of function calls. What is the algorithmic complexity of this function? [10]



12 (short) Consider the following C++ data definition:

```
struct point {
    float x;
    float y;
};
struct line {
    point points[100];
};
struct graph {
    line lines[5];
};
graph g;
```

How many bytes of memory does `g` occupy? How would you access the  $x$  coordinate of the eighth point on the third line of the graph `g`? [10]

END OF PAPER

